Course Evaluation Criteria

(O3. Virtual Arts Applications)

Virtual Art Application Course Evaluation Criterias

	Evaluation Criterias
MIDTERM EXAM **Project 1 "Dijital Painting"**	Development of art-work idea
	Preparation of the Manifesto
	Sketch / Homework Presentation
	Development of designpre-idea
	Obtain appropriate tools / software to work
	Working in accordance with the course plan
	Result art-work and sketch compliance
	Aesthetic Quality
	Coloring and Texturing Quality
	Originality and Creativity
	Attention to detail and Retouching
	Visual Presentation Quality
	Attentive use of studio and equipment
	Work discipline and independent performance
	Complexity / level of digital technology used
	Course attendance
	Participation in activities related to the field

Evaluation Criterias
Self-Assessment of "PROJECT 1-Midterm Exam"
Development of art-work idea
Preparation of the Manifesto
Sketch / Homework Presentation
Development of designpre-idea
Obtain appropriate tools / software to work
Working in accordance with the course plan
Result art-work and sketch compliance
Aesthetic Quality
Coloring and Texturing Quality
Originality and Creativity
Attention to detail and Retouching
Visual Presentation Quality
Attentive use of studio and equipment
Work discipline and independent performance
Complexity / level of digital technology used
Course attendance

FINAL EXAM — Project 2 "Digital Sculpture"