



"CDICAE - Collaboration to Design an Innovative Curriculum for Animation Education - 2017-1-TR01-KA203-046117 " project carried out by Republic of Turkey Ministry of EU Affairs, Education and Youth Programs Center Presidency and Erciyes University Faculty of Fine Arts, Visual Communication Design Department within the scope of the Collaboration for Innovation and Exchange of Good Practices within the framework of Strategic Partnerships for ERASMUS+ Program KA2 Higher Education Programs.



Midterm / Final Exam Method

(03. Augmented Reality Applications)

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"Erasmus+ Programı kapsamında Avrupa Komisyonu tarafından desteklenmektedir. Ancak burada yer alan görüşlerden Avrupa Komisyonu ve Türkiye Ulusal Ajansı sorumlu tutulamaz."

8. And 9. WEEK

NAME OF THE EVENT: MID-TERM EXAM

EVALUATION METHOD SUMMARY: Midterm evaluation of this course is based on a Mobile AR Application and process evaluation: Exams are measured over 100 points. A process evaluation form will be used for evaluation (Appendix.) No compilation is expected for mobile devices in the midterm exam, the assignments will be delivered in the Google Classroom platform of this course as an Unity scene archive file.

EVALUATION PLAN

Exam	Subject		
Midterm Project 1	AR Mobil app - I	%70	
General Performance	Individual Classroom Performance	%20	Total %100
Exam Presentation	Visual Presentation Performance	%10	

EVALUATION CRITERIA:

- AR Mobil Application
 - Preparation (%25)
 - Development of Design Idea
 - Preparation of Digital Content
 - Selection of suitable tools / software / tools to work (Brush etc.)
 - Timing (%10)
 - Selection of suitable tools / software / tools to work (Brush etc.)
 - Quality(%35)
 - Conclusion study and initial idea fit
 - Aesthetic quality
 - Originality and Creativity
 - Attention to Details and Touch-ups
 - Interaction quality of the applicationSinav Sunumu (%10)
 - Careful use of studios and equipment
 - Working discipline and independent performance
 - The complexity / level of digital technology used
 - Attendance to the course
 - Participation in activities related to the field

DURATION: Day 1 artwork and report submission.

Day 2 15 min visual presentation + 5 min question answer time.

16. And 17. Week

NAME OF THE EVENT: FINAL EXAM

EVALUATION METHOD SUMMARY: Midterm evaluation of this course is based on a Mobile AR Application and process evaluation: Exams are measured over 100 points. A process evaluation form will be used for evaluation (Appendix). End of term application projects are expected to be compiled on Android or iOS mobile devices, assignments will be delivered on the Google Classroom platform of this course as Unity stage archive file and .APK.

EVALUATION PLAN

Exam	Subject		
Midterm Project 1	AR Mobil app - II	%70	
General Performance	Individual Classroom Performance	%20	Total %100
Exam Presentation	Visual Presentation Performance	%10	

EVALUATION CRITERIA:

- AR Mobil Uygulaması
 - Preparation (%25)
 - T Development of the Design Idea
 - Application Design
 - Preparation of Digital Content
 - Selection of suitable tools / software / tools to work (Brush etc.)
 - Timing (%10)
 - Working in accordance with the lesson plan
 - Quality(%35)
 - Conclusion study and initial idea cohesion
 - Aesthetic quality
 - Originality and Creativity
 - Attention to Details and Touch-ups
 - Interaction quality of the applicationGenel (Sınıf-İçi Bireysel)
 - Performans (%20)
 - Interaction quality of the applicationSınav Sunumu (%10)
 - Careful use of studios and equipment
 - Working discipline and independent performance
 - The complexity / level of digital technology used
 - Attendance to the course
 - Participation in activities related to the field

DURATION: Day 1 artwork and report submission.

Day 2 15 min visual presentation + 5 min question answer time.